

Photoshop Brushes and Painting

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1. Brushes
 - 1.1. Preset Manager can be useful (discussed earlier)
 - 1.2. Use right & left square brackets ("]" and "[") to change brush size for any tool that has brush-like effects.
2. Cloning & Healing
 - 2.1. Cloning or Stamp Tool: Samples a defined area and re-creates it elsewhere
 - 2.1.1. Option/Alt-click to set source (Note cursor change when option/alt is depressed)
 - 2.1.2. Aligned vs. non-aligned:
 - 2.1.2.1. Aligned means that source spot moves as you click on a new location
 - 2.1.2.2. Non-aligned means that the source spot is always the same
 - 2.1.2.3. Non-aligned is less likely to leave "tracks"
 - 2.2. Healing Tools: Sample an area and re-creates its texture and color values elsewhere
 - 2.2.1. Spot Healing Brush Tool (Just click)
 - 2.2.2. Healing Brush Tool (Needs a defined source)
 - 2.2.3. Patch Tool (PS only)
 - 2.2.4. Red-Eye Removal Tool
3. Defining Colors
 - 3.1. Foreground & background colors are at bottom of the tool palette
 - 3.2. Use "d" (no modifier keys!) to go back to the default of black foreground & white background
 - 3.3. Use "x" (no modifier keys!) or click on the double-ended arrow to swap the current foreground & background colors
 - 3.4. Click on either the foreground or background square to change the color
 - 3.4.1. Click in the spectrum bar or drag its sliders to narrow the range shown in the larger area.
 - 3.4.2. You can also enter color values directly using RGB (red, green & blue) or HSB (hue, saturation & brightness).
 - 3.4.3. If you check "Only Web Colors" you're limiting severely your available colors